

# Summary of Science Driven Telescope Specifications

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# Survey Area

The survey area for a drift telescope

$$A = \int_0^{2\pi} d\phi \int_{-\Delta\theta/2}^{\Delta\theta/2} \cos(\theta) d\theta = 4\pi \sin\left(\frac{\Delta\theta}{2}\right)$$

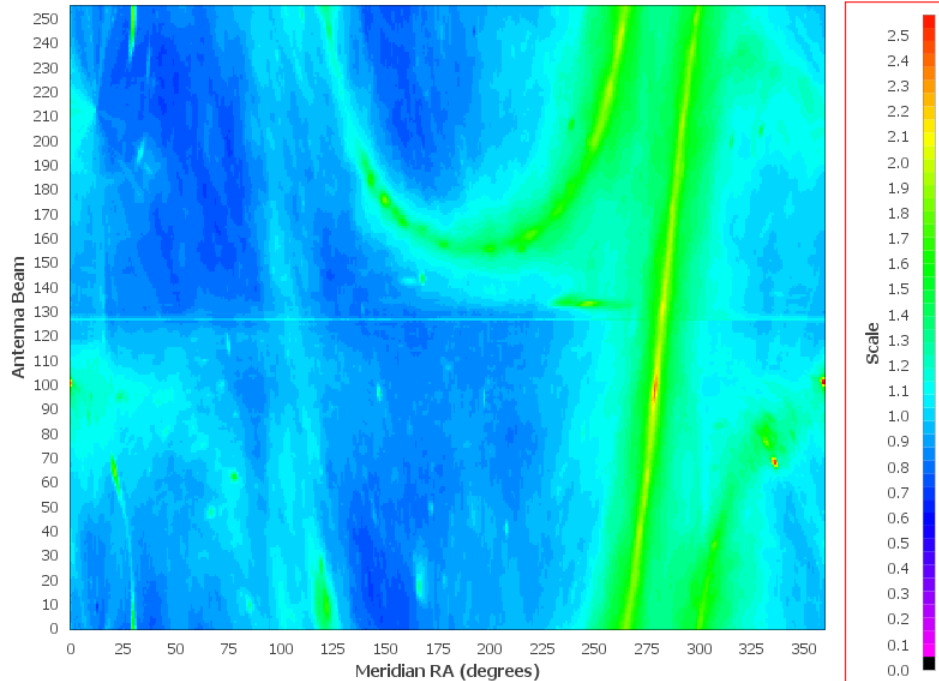
where  $\Delta\theta$  is the angular span of the telescope beam along the meridian.

If the antennae are summed in such a way as to minimize the impact of the grating lobes folding over into the main field of view, then:

$$A = 2\pi \frac{\lambda}{d}$$

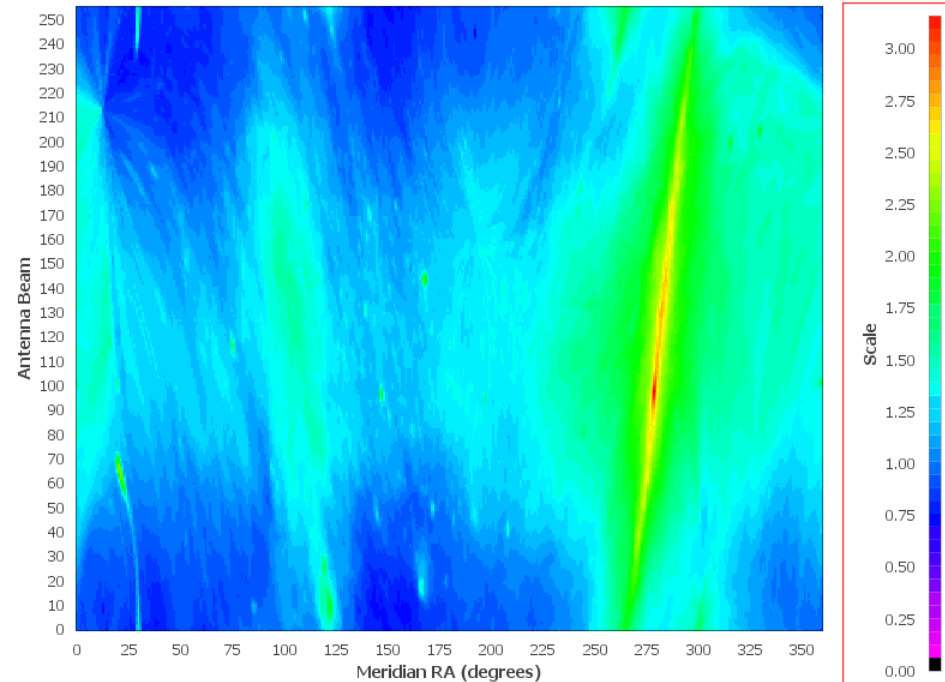
# Sky Map for Feed Spacing= $\lambda$

Clean Array Sky Map



Antenna spacing at  $\lambda$   
Feed spacing at  $\lambda$   
equal weight

Clean Array Sky Map



Antenna spacing at  $\lambda/2$   
Feed spacing at  $\lambda$   
Weight = 0.7, 1.0, 0.7

# Resolution

Meridian Resolution

$$\delta\theta = \frac{\lambda}{L_{\text{cyl}}} = \frac{\lambda}{N_{\text{feed}}d}$$

Azimuthal Resolution

$$\delta\phi = \frac{\lambda}{(\Delta N_{\text{max cyl}} + 1)W_{\text{cyl}}}$$

For a “uniform cubic” pixel

$$\delta z \approx 0.436 \times \delta\theta(\text{radians}) \times z(z + 2)$$

$$\delta F = \frac{1.4\text{GHz}}{(1 + z)^2} \delta z$$

$$\delta F \approx 610\text{MHz} \times \delta\theta(\text{radians}) \times \frac{z(z + 2)}{(1 + z)^2}$$

# Survey Speed

The azimuthal angular resolution of a single cylinder is

$$\delta\phi_{\text{cyl}} = \frac{\lambda}{W_{\text{cyl}}} \quad (16)$$

where  $W_{\text{cyl}}$  is the width of the cylinder. In one day, the amount of time that an object will sit in the cylinder beam as it drifts across the cylinder beam width is given as:

$$\Delta\tau_{\text{day}} = 24 \times 3600 \text{sec} \times \frac{\lambda/W_{\text{cyl}}}{2\pi} \quad (17)$$

The amount of time that can be integrated in one year for an object is:

$$\Delta\tau_{\text{year}} = 365 \times D_f \Delta\tau_{\text{day}} \quad (18)$$

where  $D_f$  is the duty factor of observations. If observing is done only at night, then  $D_f \sim 50\%$ . The total amount of time integrated is:

$$\Delta\tau_{\text{total}} = N_{\text{year}} \Delta\tau_{\text{year}} \quad (19)$$

where  $N_{\text{year}}$  is the number of years the survey runs.

A single measurement length is inversely proportional to the resolution bandwidth. The total amount of measurements made is given by the total integration time divided by the measurement length. The total number of measurements,  $M$ , is:

$$M = \Delta\tau_{\text{total}} \delta F \quad (20)$$

# Pixel Sensitivity for a Configuration with “missing” Cylinders

$$\delta T = \frac{1}{\sqrt{M}} \left( T_{\text{sky}} + \frac{1}{g_a} \frac{d}{h_f} \sqrt{\frac{N_f}{(N_f - 1)}} \sqrt{\frac{N_{\text{cyl}}}{(N_{\text{cyl}} - 1)}} \left( \frac{\Delta N_{\text{max cyl}} + 1}{N_{\text{cyl}}} \right) T_a \right)$$

$$A_{\text{feed}} = h_f W_{\text{cyl}}$$

For an infinitely short dipole,  $h_f \sim \lambda$ .

# Array Cost

- Electronics = \$3000/polarization channel
- Reflector Cost = \$7000 / meter
  - Assuming reflector ~10meters wide
  - ~3x Pittsburgh cost
- Keep cost below 20M\$
- Break design into two bands to keep fraction bandwidth 1/3 of center frequency
- Assume no extra cost for the second band

**Band 1**

# Two Band Expensive Design

**Band 2**

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.80	1.33	1.00	
1.02	Survey Area	3.60	3.00	2.57	steradians
1.03	Angular Resolution	12.1	10.1	8.6	arc-Min
1.04	Survey Time		1.60		Years
1.05	Sensitivity per Pixel	125	182	255	uK
1.06	Polarization Imbalance		-20		dB
2.01	Minumum Antenna efficiency		80		%
2.02	Antenna Width Fill factor		80		%
2.03	Effective Feed Length		1		Wavelenth
2.04	Maximum Sky Temperature		10		K
2.05	Maximum Amplifier Noise Temp		50		K
2.06	Observing duty Factor		50		%
2.07	Latitude		0		degrees
2.08	Reflector Cost Rate		7000		\$/meter
2.09	Electronics cost per Channel		3000		\$/Channel
3.01	Center Frequency		600.0		MHz
3.02	Frequency Span		200.0		MHz
3.03	Frequency	500	600.0	700	MHz
3.04	Wavelength	60.0	50.0	42.9	cm
3.05	Resolution Bandwidth	1.9	1.5	1.1	MHz
3.06	Integration Time per pixel	2.86	2.38	2.04	day
3.07	Feed Spacing		33.3		cm
3.08	Declination Span	128.3	97.2	80.0	degrees
3.09	Number of Digital Channels per Cylinder per Polarization		512		
3.10	Minimum Digital Memory		348		
3.11	Length of Cylinder		170.6		meters
3.12	Width of Cylinder		9.8		meters
3.13	Cylinder Nominal Spacing		12.2		meters
3.14	Number of Cylinders Locations		14.0		
3.15	Number of Actual Cylinders		6.0		
3.16	Number of Channels per Polarization		3072		
3.17	Number of Polarizations		2		
3.18	Reflector Cost		7.2		M\$
3.19	Electronics Cost		18.4		M\$
3.20	Total Cost		25.6		M\$

2x hit in sensitivity  
4x hit in survey speed

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.00	0.67	0.43	
1.02	Survey Area	3.60	3.00	2.57	steradians
1.03	Angular Resolution	12.1	10.1	8.6	arc-Min
1.04	Survey Time		1.70		Years
1.05	Sensitivity per Pixel	133	203	305	uK
1.06	Polarization Imbalance		-20		dB
2.01	Minumum Antenna efficiency		80		%
2.02	Antenna Width Fill factor		80		%
2.03	Effective Feed Length		1		Wavelenth
2.04	Maximum Sky Temperature		10		K
2.05	Maximum Amplifier Noise Temp		50		K
2.06	Observing duty Factor		50		%
2.07	Latitude		0		degrees
2.08	Reflector Cost Rate		7000		\$/meter
2.09	Electronics cost per Channel		3000		\$/Channel
3.01	Center Frequency		840.0		MHz
3.02	Frequency Span		280.0		MHz
3.03	Frequency	700	840.0	980	MHz
3.04	Wavelength	42.9	35.7	30.6	cm
3.05	Resolution Bandwidth	1.6	1.1	0.8	MHz
3.06	Integration Time per pixel	2.17	1.81	1.55	day
3.07	Feed Spacing		23.8		cm
3.08	Declination Span	128.4	97.2	80.0	degrees
3.09	Number of Digital Channels per Cylinder per Polarization		512		
3.10	Minimum Digital Memory		717		
3.11	Length of Cylinder		121.9		meters
3.12	Width of Cylinder		9.7		meters
3.13	Cylinder Nominal Spacing		12.2		meters
3.14	Number of Cylinders Locations		10.0		
3.15	Number of Actual Cylinders		5.0		
3.16	Number of Channels per Polarization		2560		
3.17	Number of Polarizations		2		
3.18	Reflector Cost		4.3		M\$
3.19	Electronics Cost		15.4		M\$
3.20	Total Cost		19.6		M\$



# Two Band Expensive Design

## Band 1

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.80	1.33	1.00	
1.02	Survey Area	3.60	3.00	2.57	steradians
1.03	Angular Resolution	12.09	10.07	8.63	arc-Min
3.05	Resolution Bandwidth	1.9	1.5	1.1	MHz
1.05	Sensitivity per Pixel	125	182	255	uK

## Band 2

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.00	0.67	0.43	
1.02	Survey Area	3.60	3.00	2.57	steradians
1.03	Angular Resolution	12.09	10.08	8.64	arc-Min
3.05	Resolution Bandwidth	1.6	1.1	0.8	MHz
1.05	Sensitivity per Pixel	133	203	305	uK

Hee-Jong BAO “wiggle” calculation

FoM = 88 (Plank priors)

Fom = 248 (Plank + Stage II DE priors)

# Band 1

# Two Band Cheap Design

# Band 2

Number	Requirement	Limit	Average	Limit	Unit	Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.80	1.33	1.00		1.01	Redshift Range	1.00	0.67	0.43	
1.02	Survey Area	2.40	2.00	1.71	steradians	1.02	Survey Area	2.40	2.00	1.71	steradians
1.03	Angular Resolution	16.1	13.4	11.5	arc-Min	1.03	Angular Resolution	16.1	13.4	11.5	arc-Min
1.04	Survey Time		1.70		Years	1.04	Survey Time		1.80		Years
1.05	Sensitivity per Pixel	133	195	273	uK	1.05	Sensitivity per Pixel	145	222	333	uK
1.06	Polarization Imbalance		-20		dB	1.06	Polarization Imbalance		-20		dB
2.01	Minumum Antenna efficiency		80		%	2.01	Minumum Antenna efficiency		80		%
2.02	Antenna Width Fill factor		80		%	2.02	Antenna Width Fill factor		80		%
2.03	Effective Feed Length		1		Wavelenth	2.03	Effective Feed Length		1		Wavelenth
2.04	Maximum Sky Temperature		10		K	2.04	Maximum Sky Temperature		10		K
2.05	Maximum Amplifier Noise Temp		50		K	2.05	Maximum Amplifier Noise Temp		50		K
2.06	Observing duty Factor		50		%	2.06	Observing duty Factor		50		%
2.07	Latitude		0		degrees	2.07	Latitude		0		degrees
2.08	Reflector Cost Rate		7000		\$/meter	2.08	Reflector Cost Rate		7000		\$/meter
2.09	Electronics cost per Channel		3000		\$/Channel	2.09	Electronics cost per Channel		3000		\$/Channel
3.01	Center Frequency		600.0		MHz	3.01	Center Frequency		840.0		MHz
3.02	Frequency Span		200.0		MHz	3.02	Frequency Span		280.0		MHz
3.03	Frequency	500	600.0	700	MHz	3.03	Frequency	700	840.0	980	MHz
3.04	Wavelength	60.0	50.0	42.9	cm	3.04	Wavelength	42.9	35.7	30.6	cm
3.05	Resolution Bandwidth	2.5	1.9	1.5	MHz	3.05	Resolution Bandwidth	2.1	1.5	1.0	MHz
3.06	Integration Time per pixel	2.89	2.41	2.07	day	3.06	Integration Time per pixel	2.15	1.79	1.53	day
3.07	Feed Spacing		50.0		cm	3.07	Feed Spacing		35.7		cm
3.08	Declination Span	73.7	60.0	50.8	degrees	3.08	Declination Span	73.8	60.0	50.8	degrees
3.09	Number of Digital Channels per Cylinder per Polarization		256			3.09	Number of Digital Channels per Cylinder per Polarization		256		
3.10	Minimum Digital Memory		261			3.10	Minimum Digital Memory		537		
3.11	Length of Cylinder		128.0		meters	3.11	Length of Cylinder		91.4		meters
3.12	Width of Cylinder		10.2		meters	3.12	Width of Cylinder		10.4		meters
3.13	Cylinder Nominal Spacing		12.8		meters	3.13	Cylinder Nominal Spacing		13.1		meters
3.14	Number of Cylinders Locations		10.0			3.14	Number of Cylinders Locations		7.0		
3.15	Number of Actual Cylinders		5.0			3.15	Number of Actual Cylinders		4.0		
3.16	Number of Channels per Polarization		1280			3.16	Number of Channels per Polarization		1024		
3.17	Number of Polarizations		2			3.17	Number of Polarizations		2		
3.18	Reflector Cost		4.5		M\$	3.18	Reflector Cost		2.6		M\$
3.19	Electronics Cost		7.7		M\$	3.19	Electronics Cost		6.1		M\$
3.20	Total Cost		12.2		M\$	3.20	Total Cost		8.7		M\$

1.8x hit in sensitivity  
3.2x hit in survey speed

# Two Band Cheap Design

## Band 1

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.80	1.33	1.00	
1.02	Survey Area	2.40	2.00	1.71	steradians
1.03	Angular Resolution	16.11	13.43	11.51	arc-Min
3.05	Resolution Bandwidth	2.5	1.9	1.5	MHz
1.05	Sensitivity per Pixel	133	195	273	uK

## Band 2

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	1.00	0.67	0.43	
1.02	Survey Area	2.40	2.00	1.71	steradians
1.03	Angular Resolution	16.12	13.43	11.51	arc-Min
3.05	Resolution Bandwidth	2.1	1.5	1.0	MHz
1.05	Sensitivity per Pixel	145	222	333	uK

Hee-Jong BAO “wobble” calculation

FoM = 23 (Plank priors)

Fom = 138 (Plank + Stage II DE priors)

# Prototype?

Number	Requirement	Limit	Average	Limit	Unit
1.01	Redshift Range	0.24	0.12	0.02	
1.02	Survey Area	2.22	2.00	1.82	—steradians
1.03	Angular Resolution	29.8	26.9	24.4	arc-Min
1.04	Survey Time		1.70		Years
1.05	Sensitivity per Pixel	115	184	525	uK
1.06	Polarization Imbalance		-20		dB
2.01	Minumum Antenna efficiency		80		%
2.02	Antenna Width Fill factor		80		%
2.03	Effective Feed Length		1		Wavelenth
2.04	Maximum Sky Temperature		10		K
2.05	Maximum Amplifier Noise Temp		50		K
2.06	Observing duty Factor		50		%
2.07	Latitude		0		degrees
2.08	Reflector Cost Rate		7000		\$/meter
2.09	Electronics cost per Channel		3000		\$/Channel
3.01	Center Frequency		1250.0		MHz
3.02	Frequency Span		250.0		MHz
3.03	Frequency	1125	1250.0	1375	MHz
3.04	Wavelength	26.7	24.0	21.8	cm
3.05	Resolution Bandwidth	1.9	1.0	0.2	MHz
3.06	Integration Time per pixel	1.61	1.45	1.32	day
3.07	Feed Spacing		24.0		cm
3.08	Declination Span	67.5	60.0	54.1	degrees
3.09	Number of Digital Channels per Cylinder per Polarization		128		
3.10	Minimum Digital Memory		3261		
3.11	Length of Cylinder		30.7		meters
3.12	Width of Cylinder		8.2		meters
3.13	Cylinder Nominal Spacing		10.2		meters
3.14	Number of Cylinders Locations		3.0		
3.15	Number of Actual Cylinders		3.0		
3.16	Number of Channels per Polarization		384		
3.17	Number of Polarizations		2		
3.18	Reflector Cost		0.6		M\$
3.19	Electronics Cost		2.3		M\$
3.20	Total Cost		2.9		M\$

# Prototype Sky Map

Clean Array Sky Map

